#  <br> Name : <br> Roll No. : <br> $\qquad$ <br> CS/M.Tech (CSE)/SEM-1/PGCS-102/2010-11 2010-11 <br> DESIGN AND ANALYSIS OF ALGORITHM 

Time Allotted : 3 Hours

The figures in the margin indicate full marks.
Candidates are required to give their answers in their own words as far as practicable.

Answer any five questions.

1. a) $P_{1}, P_{2}, P_{3}, P_{4}$ are four sets of problems, the relationship between them is as follows
i) $\quad P_{1} \cap P_{2}=P_{1}$
ii) $\quad P_{1} \cap P_{3}=\phi$
iii) $\quad P_{1} \cap P_{4}=\phi$
iv) $\quad P_{2} \cap P_{3} \neq \phi$ or $\left(P_{2} \cap P_{3}=P_{3}\right)$
v) $\quad P_{2} \cap P_{4}=\phi$
vi) $\quad P_{3} \cap P_{4}=\phi$.

What are the classical names of sets $P_{1}, P_{2}, P_{3}, P_{4}$ ?
Explain in brief.

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b) If in a particular time $0 \leq f(n) \leq c_{1} g(n)$ where $n_{B=} n_{0}$ and $c_{1}$ is a positive constant then what is the correct procedure to represent the following relations ?
i) $\quad f(n) \in O(g(n))$ or
ii) $\quad f(n)=\mathrm{O}(g(n))$

Explain your answer.
c) For every algorithm if their exist tightly upper bound and tightly lower bound then why do we use loosely upper bound and loosely lower bound for complexity of an algorithm?
2. a) Branch and bound procedure always take the less time complexity than the Brute force procedure. Justify or falsify the statement.7
b) Write the algorithm to solve $n$-queens problem using Brute force approach.
3. a) For searching an element for a tree which wilkgive the better average time complexity,
i) If the tree is BST
ii) If the tree is AVL

Explain properly.

Find the time complexity in both cases.
b) Find out the time complexity for constructing an AVL tree with $n$ no. of nodes.
4. a) We know that fractional Knapsack problem can be solve by Greedy methods and O/I Knapsack can be solved by Dynamic programming. Is it possible to solve fractional Knapsack in Dynamic procedure and O/I Knapsacking Greedy methods ? Explain with proper algorithm. 10
b) Why do we use RAM ( Random Access Machine ) for computing the complexity of an algorithm?
5. a) Find out the time complexity to calculate the shortest distance between two points in a plane in devide $\&$ conquer procedure.
b) When will quick sort algorithm give you the best case ? Write the recurrence relation to find the median of medians of $n$ numbers.

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6. a) What is CDP (Clique Decision Problem )? Pkove that the problem is NP-complete.

b) If $P_{1}$ is circuit SAT problem and $P_{2}$ is the equivalent formula SAT problem, then prove that $P_{1}$ can be reduced to $P_{2}$ and $P_{2}$ can be reduced to $P_{1}$.
7. a) What do you mean by trangulation of a polygon ?
b) Define the art gallery problem.
c) Construct a Kd tree with $n$ no. of nodes, where every nodes are the points of a 2 d plane, $n=8$ and the points $\operatorname{are}((5,11),(6,4),(8,6),(7,13),(18,10)$, ( 16, 5 ), ( 11, 6 ), ( 12, 9 ) ). 7

