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Roll	No. :	••••		•••••	•••••
Invig	gilato	r's Si	gnature :		******
	-		CS/B.Tech(CSE)/ 2010-1		I-5/CS-503/2010-11
	D	ESI	GN & ANALYSIS C)F A	LGORITHMS
Time	e Allo	tted	: 3 Hours		Full Marks : 70
		The	e figures in the margin i	ndica	te full marks.
Ca	ndida	ates d	ure required to give their as far as pro		vers in their own words able.
			GROUP -		estions)
1.	Cho	ose tl	ne correct alternatives fe	or the	e following: $10 \times 1 = 10$
	i)		ch of the following pr nch and Bound method	•	ms is solved by using
		a)	Knapsack problem		
		b)	Hamiltonian problem		
		c)	Travelling salesman pr	obler	n
		d)	15 puzzle problem.		
	ii)		ch of the following algoring the distribution of the distribution	-	nm design technique is ?
		a)	Dynamic programing	b)	Backtracking
		c)	Divide and conquer	d)	Greedy method.
	iii)	'Sma	all o' of g (n) is	•	
		a)	asymptotically loose	b)	asymptotically tight
		c)	same as 'Big O'	d)	none of these.

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IVj		orithm is measured by					
	a)	counting microseconds					
÷	b)	counting the number of key operations					
	c)	counting the number of statements					
•	d)	counting the kilobyte of algorithm.					
v)	and the state of the						
	a)	Flowchart b) Pseudo code					
	c)	Source code d) All of these.					
vi)	The complexity of Bubble sort is						
	a)	$O(n)$ b) $O(\log n)$					
	c)	$O(n^2)$ d) $O(n \log n)$.					
vii)	Whi	Which one is true of the following?					
	a)	All NP hard problems are NP complete					
	b)	All NP complete problems are NP hard					
	c)	Some NP complete problems are NP hard					
	d)	None of these.					
viii)	ii) BFS on a graph G = (V, E) has running time						
	a) __	O(V + E) b) O(V)					
	c)	O(E) d) none of these.					
ix)	The fractional Knapsack problem can be solve using						
	a)	Greedy method					
	b)	Divide and Conquer method					
	c)	Dynamic programming					
	d)	none of these.					
x)	Time	Time complexity of Binary Search algorithm on n items is					
	a)	$O(n)$ b) $O(n \log n)$					
	c)	O (n^2) d) O $(n \log n)$.					

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GROUP - B (Short Answer Type Questions)

Answer any *three* of the following. $3 \times 5 = 15$

- 2. Let A [1...n] be a sorted array of n distinct integers. Give a divide-and-conquer algorithm that can find an index i such that A[i] = i (if one exists) with running time $O(\log n)$.
- 3. What do you mean by dynamic programming? Write the algorithm of matrix-chain multiplication.
- 4. Write the FFT algorithm and find the computational complexity of this algorithm.
- 5. Write an algorithm of eight queens problem and find time complexity of the algorithm. Explain the algorithm using an example.
- 6. Show that 2SAT is in P but 3SAT is NP-complete.

GROUP - C

(Long Answer Type Questions)

Answer any three of the following. $3 \times 15 = 45$

- 7. Suppose we have a recurrence relation $T(n) = aT\left(\frac{n}{b}\right) + f(n)$. Show that the followings:
 - a) If $af\left(\frac{n}{b}\right) = kf(n)$ for some constant k < 1, then T(n) = O(f(n)).
 - b) If $a f\left(\frac{n}{b}\right) = k f(n)$ for some constant k > 1, then $T(n) = O\left(n^{\log_b a}\right).$
 - c) If $a f\left(\frac{n}{b}\right) = k f(n)$ for some constant k = 1, then $T(n) = O(f(n) \log_b^n)$.

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- 8. What is Heap property? Write an algorithm to make a Heap containing elements. Then, show that how can you insert an element into a Heap. Then, write the algorithm of Heap sort and find the running time of this algorithm. Write an algorithm to find the existence of an element into a Heap.
- 9. Write the algorithm of Quick sort. Then find the best case, worst case and average case time complexities of this algorithm. You also find the kth smallest element of n elements with time complexity less than that of Quick sort algorithm.
- 10. Using any method you like, compute the following subgraphs for the weighted graph below:
 - a) a depth-first search tree, starting at the top vertex;
 - b) · a breadth-first search tree, starting at the top vertex;
 - c) the minimum spanning tree.
- 11. Answer any three of the following:
 - a) Show that 3-colouring problem is NP-complete.
 - b) Write the travelling salesman problem with an algorithm.
 - c) What is 0/1 knapsack problem? Explain it with an example.
 - d) How can you convert the following recursion algorithm (Algorithm 1) to tail recursion?

Algorithm 1 Fib (n)

- i) if $n \le 1$ then
- ii) Return (n)
- iii) else
- iv) Return Fib (n-1) + Fib (n-2)
- v) end if