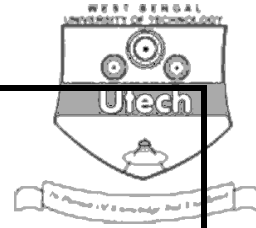


[illegible][illegible]

[Full Marks : 70

[illegible]

48007 (04/07)



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CS/M.TECH (IT)/SEM-2/PGIT-203/09
DISTRIBUTED AND MOBILE COMPUTING SYSTEMS
SEMESTER - 2



Full Marks : 70

Time : 3 Hours]

The figures in the margin indicate full marks.

Candidates are required to give their answers in their own words as far as practicable.

GROUP - A

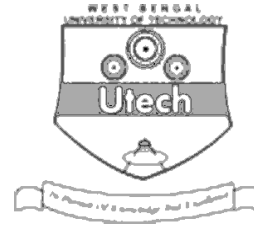
Answer Q. No. 1 and any *three* from the rest.

1. What do you mean by the clock synchronization ? What is the importance of the drift rate in clock synchronization ? 2 + 3
2. What are the advantages of Distributed Computing System. Discuss some of the important concepts that a distributed operating system designer might use to improve the reliability of his or her system. 6 + 4
3. What is the difference between the file replication and file caching ? Describe the different protocol for Multicopy Update problem in distributed file system. 2 + 8
4. What are the different issues in load balancing approach ? Describe the different approaches for process transfer policies. 3 + 7
5. Why are election algorithms normally needed in a distributed system ? Describe the different cache validation schemes. Describe the steps in the Remote Procedure Call.



GROUP - B

Answer *all* questions.



2 + 3 + 5

6. Draw and explain the block diagram of GPRS. 14
7. a) What is Hand-off ? What are the basic differences between Hard hand-off and Soft hand-off ? 1 + 3
- b) Explain different communication channels used in GSM. 4
- c) Explain the significance of reuse distance. For a seven cell cluster GSM network if a cell diameter is 6 km then find out the reuse distance. What will be the reuse distance for twelve cells GSM of same diameter ? 2 + 1 + 1
- d) For a standard GSM 900 system having 200 kHz bandwidth, calculate the number of different communication channels. 2
8. Write short notes on any *one* of the following : 1 × 7
- a) WAP
- b) Mobile IP
- c) Blue tooth
- d) Adaptive Hand-off.

END