



Name : .....  
Roll No. : .....  
Invigilator's Signature : .....

**CS/M.TECH(CSE)/SEM-2/PGCS-205 H/2012**

**2012**

**OPERATION RESEARCH AND APPLICATIONS**

*Time Allotted : 3 Hours*

*Full Marks : 70*

*The figures in the margin indicate full marks.*

*Candidates are required to give their answers in their own words  
as far as practicable.*

*Graph sheet(s) will be supplied by the Institute on demand.*

*Answer Question No. 1 and any five from the rest.*

1. Answer any *five* from the following :  $5 \times 2 = 10$
- a) Discuss at least 2 characteristics of linear programming.
  - b) In which situation, Dual Simplex method may be more useful than Simplex method ?
  - c) What is "red flag" in Critical Path Method ?
  - d) How game theory can be utilized in the corporate world ?
  - e) Write down 2 applications of integer programming.
  - f) What is the advantage of Floyd's algorithm over Dijkstra's algorithm ?



2. a) Graphically solve the following LPP :

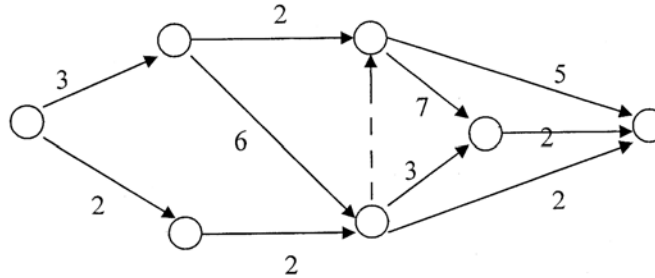
10

$$\begin{aligned} \text{Maximize} \quad & Z = 6x_1 + 4x_2 \\ \text{subject to} \quad & 7x_1 + 5x_2 \leq 35 \\ & 5x_1 + 7x_2 \leq 35 \\ & 4x_1 + 3x_2 \geq 12 \\ & 3x_1 + x_2 \geq 3 \\ & x_1 \geq 0 \\ & x_2 \geq 0 \end{aligned}$$

b) What is alternate optima ?

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3. Determine the total float and free float for all the non-critical activities of the following project network. 12



4. a) Consider the following LPP :

$$\begin{aligned} \text{Maximize} \quad & Z = 4x_1 + 5x_2 \\ \text{subject to} \quad & x_1 + x_2 \leq 5 \\ & 6x_1 + 10x_2 \leq 45 \\ \text{where} \quad & x_1, x_2 \geq 0 \end{aligned}$$

If the real solution of the problem is  $x_1 = 1.25$  and  $x_2 = 3.75$ , find out integer solution of the above, using Branch and Bound algorithm. 9



- b) Write short notes on dynamic programming mentioning its characteristics. 3

5. a) Solve the game whose payoff matrix is given below : 9

3	2	4	0
3	4	2	2
4	2	4	0
0	4	0	8

- b) What is the meaning of two persons zero sum game ? Is there any two person non-zero sum game ? Give an example. 3

6. A transportation cost matrix is given below :

- a) Find starting solution using Vogel's approximation method. 3

	1	2	3	4	Supply
1	10	2	20	11	15
2	12	7	9	20	25
3	4	14	16	18	10
Demand	5	15	15	15	

- b) Using the calculated starting solution, find out final solution. 9



7. a) Solve the following assignment problem :

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		Jobs				
		1	2	3	4	5
Workers	1	3	8	2	10	3
	2	8	7	2	9	7
	3	6	4	2	7	5
	4	8	4	2	3	5
	5	9	10	6	9	10

- b) Explain when simulation is used. In a proposed McDonald outlet, what parameters can be studied using simulation ?

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