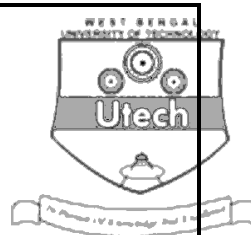


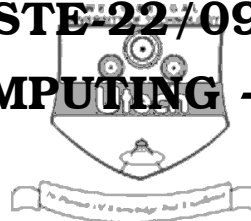
**No additional sheets are to be used and no loose paper will be provided**



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**CS/M.Tech (CSE)/SEM-2/CSTE-22/09**  
**MOBILE NETWORKING & COMPUTING - II**  
**SEMESTER - 2**



Time : 3 Hours ]

[ Full Marks : 70

*The figures in the margin indicate full marks.*

*Candidates are required to give their answers in their own words as far as practicable.*

Answer question No. 1 and any *four* from the rest.

1. a) Consider a cell phone network. Assume that the geographical area covered by the network has been divided into a 2-dimensional array of square cells. When there is an incoming call for a given mobile, the network has to find the cell in which the mobile is currently located. This is done by having each mobile inform a central control of its current location, every once in a while. The network queries for the mobile in a group of cells near the mobile's last known location.

One strategy is for the mobile to inform the central control after every  $k$  cell changes, for a given integer  $k$ . What is the number of cells the system must query if  $k = 3$  ? 5

- b) Why is the spread spectrum transmission scheme used in wireless LAN under IEEE 802.11 ? What are the two radio transmission schemes used therein ? 5

2. a) A mobile device can at best find six mobile devices reaching in its vicinity. Let there be FDMA mode access by a node. Assuming that  $f_{w0}$  is the bandwidth requirement between two neighbors, what bandwidth will be needed when all next hop neighbors communicate in full duplex mode and in same time slots ?

If each node path and each direction hop is scheduled to operate at different instants, as in TDMA, then what will be the required bandwidth ? 5

- b) Describe the main differences and similarities between the original IEEE 802.11 and IEEE 802.11b standards in terms of physical layer characteristics. 5

- c) Describe how a station gets connected to an IEEE 802.11 wireless LAN when it is first powered up and how the power-saving mode works in an IEEE 802.11 device. 5

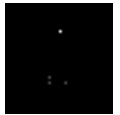


3. a) A QPSK/DSSS WLAN is designed to transmit in the 902-928 MHz ISM band. The symbol transmission rate is 0.5 Mega symbols/sec. An orthogonal code with 16 symbols is used. A bit error rate of  $10^{-5}$  is required. How many users can be supported by the WLAN ? A sector antenna with a gain of 2.6 is used. Assume interference factor  $\beta = 0.5$  to account for the interference from users in other cells and power control efficiency  $\alpha = 0.9$ . What is the bandwidth efficiency ? 8
- b) What do you mean by hidden terminal problem in adhoc network ? Suggest a method to improve it. 7
4. a) Consider 802.11 BSS with three stations ( STA<sub>1</sub> to STA<sub>3</sub> ) all within range of each other and operating in DCF mode. Data frames of various sizes arrive for transmission at the respective MAC layers as follows :

### Table

Compute the earliest time by which all the frames can be delivered to the destinations. Assume : Slot\_time = 20  $\mu$ s, SIFS\_time = 10  $\mu$ s, Fragmentation\_threshold = 2400 bytes, RTS\_threshold = 1200 bytes, RTS\_size = CTS\_size = ACK\_size = 100 bytes, 200 bytes may be transmitted in one Slot Time. 8

- b) What are the factors affecting TCP performance in MANET ? Explain why TCP performance typically degrades when caches are used for route repair. 7
5. a) When  $n$  identical randomly located nodes, each capable of transmitting at  $W$  bits/sec and using a fixed range, form a wireless network, the throughput  $\lambda(n)$  obtainable by each node for a randomly chosen destination is  $\Theta\left(\frac{W}{\sqrt{n \log n}}\right)$  bits/sec under a non-interference protocol. Verify the result above analyzing in terms of transport capacity of wireless networks. 8



- b) Describe the main differences between the IEEE 802.11a and IEEE 802.11b wireless LANs and explain why the devices of the two standards cannot work together. 7



6. a) The traffic in an IEEE 802.11b wireless LAN consists of constant length UDP packets ( assuming “long” frame format, where the PHY header bit rate is 1 Mbit/s ).

Each packet contains a UDP payload of 1500 bytes. The wireless LAN uses one channel only ( eg. channel 10 ). the maximum bit rate ( 11 Mbit/s ) can be maintained between all wireless stations and the access point. Estimate the maximum throughput of the wireless LAN in Mbit/s. 8

- b) How does an adhoc network differ from a cellular network, like GSM ? Mention the advantages of adhoc network over GSM network. 7

7. a) Estimate the number of mobile users that can be supported by a CDMA system using an RF bandwidth of 1.25 MHz to transmit data at 9.6 kbps. Assume  $E_b/N_0 = 6$  dB, frequency reuse efficiency is 0.45, bandwidth efficiency factor is 0.9 and efficiency of sector-antenna in cell is 1. Suppose the voice activity factor for the talk spurts is 60% and the power control accuracy is 80%, what is the number of mobile users that can now be supported ? 8

- b) “Flooding is a robust protocol to make path discovery in a adhoc network.” Do you agree with this statement ? Justify your answer. 7

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END